

Player Guidelines

Rec and Rec Plus Level

Players should follow these guidelines:

- Have fun
- Support all team members
- Give your personal best at all times
- Listen to coaches and do as they ask
- Play whatever position the coach asks you to play
- Don't make rude comments to players on your own team or other teams

Competitive Level

Players should follow these guidelines:

U9 through U12

- Have fun
- Remember that competition is friendly at this level
- Support all team members
- Give your personal best at all times
- Listen to coaches and do as they ask
- Play whatever position the coach asks you to play
- Don't make rude comments to players on your own team or other teams
- Demonstrate good sportsmanship at all times
- Practice your soccer skills at home

U13 and above

- Have fun
- Play "clean"
- Demonstrate good sportsmanship/good attitude at all times
- Support all team members
- Give your personal best at all times
- Listen to coaches and do as they ask
- Play whatever position the coach asks you to play
- Don't make rude comments to players on your own team or other teams
- Demonstrate good sportsmanship at all times
- Practice your soccer skills at home

Unsportsmanlike Behavior

Unsportsmanlike behavior is not tolerated on or off the field. To support that goal, players, coaches, support staff, and spectators must follow these guidelines:

- Know and understand the laws of the game

- Educate players on the technical/tactical/physical demands of the game
- Have zero tolerance for fighting or heckling, and ask those exhibiting such behavior to leave
- Be a positive role model. Set the standard for sportsmanship with the opponents, referees, and spectators
- Encourage moral and social responsibility
- Encourage players to have fun and keep a positive attitude about winning and losing
- Show pride and support for your club, state, and country, but be respectful of other customs and traditions

-adapted from the tournament rules of the Schwan's USA Cup as found in the 2007 Weekend Tournament Program